# Team Building and Events

Codescape is perfect for your next group outing.  Our escape games are designed with a focus on building stronger communication and teamwork skills through group puzzle solving, code cracking, and hands-on interactivity… all while having a great time!

Currently we can accommodate up to 36 players per hour.

We have a spacious conference room available for use during your visit, at no additional charge. The room is equipped with an HD projector, sound system, whiteboards, WiFi, and tables and chairs for up to 25 people (for groups of 25+, we can set up additional seating in common areas). It's a great space for conducting a meeting, having post game discussions, catering lunch or just hanging out.

## Pricing

The regular cost of a game is $28 per person. We offer discount pricing for groups larger than 16 people.

| | |
|---|---|
| 16-26 people: | 10% off |
| 27-36 people: | 15% off |
| 37+ people: | Please contact us for groups larger than 36 |
| **Payment:** | Credit card info is required to hold the spots. You can pay when you arrive, cash, credit or check. Payment must be made by one person to receive a group discount. |

**Cancelations:**    You can change or cancel a booking up to 48 hours before the scheduled time without being charged a cancelation fee.

## Hours

Regularly scheduled games run from 11a-10p Tuesday-Sunday. For a list of start times and availability check out the booking page of our website at http://codescapegame.com/booking/.

If you do not see a desired time listed, give us a call and we can most likely accommodate your request. For groups booking multiple games, we can arrange for the games to start simultaneously.

## Location

We are located right off I-277 about a half mile from Uptown. We are on the second floor of an old factory in the Plaza Midwood neighborhood. Parking is available for free on site.

933 Louise Avenue #201
Charlotte, NC 28204

## Games

Each game is uniquely themed with original sets, storylines, puzzles and challenges. The games are great for all skill levels and require a combination of keen observation, puzzle solving, abstract thought, teamwork, and physical dexterity. It takes about 60 minutes to complete each game.

**Shipwrecked:** Legend has it, the Asi Sword was created to uphold cosmic order… Hundreds of years ago the sword was stolen by a crew of savage pirates. While attempting to escape with the relic, the pirates found themselves caught in a violent storm that left them shipwrecked along the coast of India… In recent years the wreckage has been discovered. Now it's up to you and your team of archeologists to retrieve the Asi before a rival group of nefarious treasure hunters beat you to it.

This game is designed for up to 10 players and has a completion rate of ~30%

**The Residents:** The house at the end of Winding Hollow Road dates back to 1881. Despite its longstanding presence, the home has rarely been occupied. Families would move in, and quickly be driven away… Five past residents ended up in a nearby psychiatric institution, all curiously alluding to the old home's attic as the sole source of their derangement… You've been sent to investigate the ominous Winding Hollow Estate. Will you discover what's lurking within the shadows?

This game is designed for up to 8 players and has a completion rate of ~20%

**Deep Space:** Is humanity truly alone? Radio signals have been received from a distant part of the known universe, suggesting the existence of intelligent life. As a team of exobiologists, you have been sent on a mission to deep space, in hopes of making first contact. But somewhere along the way, a breach has compromised the spacecraft's security… Will you discover alien life, or will it discover you first?

This game is designed for up to 8 players and has a completion rate of ~20%

**The Experiment:** The Central State Asylum opened in 1883 on an isolated site in North Carolina. The institute was at the forefront of mental health for decades. Procedures such as the frontal lobotomy, solitary confinement, and electroshock therapy were regularly performed. Now, you have been admitted to the infamous asylum after authorities found you wandering the hospital grounds delusional and in great distress. Or at least that's what you've been told…

This game is designed for up to 10 players and has a completion rate of ~25%

# Booking

Ready for an adventure? To book regularly scheduled games please visit the booking page of our website at http://codescapegame.com/booking/ or contact us and we make the booking for you. If you would like to book a game with a custom start time, please contact us and we'll set it up. For groups larger than 36 people, please contact us prior to booking online.

# Contact Us

If you have any questions or would like to get the ball rolling on an awesome group event, shoot us an email or give us a call anytime.

Make sure to check out our website at http://codescapegame.com/ for additional information, photos and video.

Thanks!

The Codescape Crew
704.579.6884
info@codescapegame.com